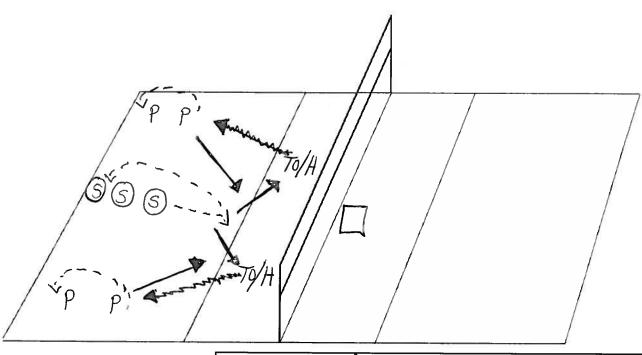
## USA VOLLEYBALL COACHING ACCREDITATION PROGRAM BCAP FAVORITE DRILL

DRILL NAME: Ponble triangle

DRILL AUTHOR: Amber Wise DRILL CONTRIBUTOR: Ashley Injury Swift



## **DIAGRAM KEY:**

(S) = ACTIVE SETTER  $(S_1,S_2)$ 

 $\mathbf{P}$  = PASSER (P<sub>1</sub>,P<sub>2</sub>)

 $H = HITTER_{(H_1,H_2)}$ 

SV = SERVER (SV<sub>1</sub>,SV<sub>2</sub>)

 $\mathbf{D} = \mathbf{DIGGER} (D_1, D_2)$ 

B = BLOCKER (B<sub>1</sub>,B<sub>2</sub>)

TA = TARGET (TA<sub>1</sub>,TA<sub>2</sub>)

--- (IAI,IA2)

**TO = TOSSER**  $(TO_1, TO_2)$ 

 $C = COACH(C_1,C_2)$ 

POA = POINT OF ATTACK

TP = TOUCH POINT (Att Start Pt)

PATH OF BALL

PATH of TIP

PATH OF PLAYER ---

TATIL OF THAT ER

Π = PLATFORM

 $\Box$  = BOX  $\Box$  = CART

Submission of this drill grants USAV-CAP the rights to publish or post the drill or drills for educational purposes. All drills will be attributed to the original author, if known. The contributor of each drill will also be acknowledged. Purpose: Setter focuses on releasing to POH, squaring to target and setting forward or backward.

## **Drill Overview:**

Continuous drill with one ball. Hitter attacks ball down the line, passer passes to target sette may set forward or backward to hitter.

Scoring/Measurement: 7-10 good sets and players rotate/switch positions. After 3 good sets, passer may attack live set

Group Size: (expanded info)

Minimum-6 maximum-12

## Intensity/Rhythm:

Skill Applications: to the game
Attacking down the line, passer passing off inside leg to target, setter sets forward or backward.

Variations: of the Drill (any stand-alone versions in the database?)

Remove tosser/hitter and have passer hit live

Set before rotating to end of passing line.

Coaching Tips: for running this drill

For younger/inexperienced players, coach initiates as tosser/hitter or have player catch and toss. Have at least 3 setters.

Cautions: for running this drill (relating to fatigue, rest to work, safety considerations, etc)

Apex on pass, so setters do not fortigue quickly.

Other info: (for anything not yet addressed)